Karen Lauke an award-winning sound designer who works across theatre, immersive audio installation, radio and film. Karen works with established artists, writers and companies creating experimental music, audio and soundscapes for mixed media.

Her design work has been presented throughout the UK and internationally.

Recent credits include: Sand House (Dir. Olwen May, Cast Theatre); Trial (Dir. Martin Gibbons Monkeywood Theatre); Blackout (Dir. Alex Summers, The Duke's Theatre); Gutted (Dir. Tara Robinson, HOME & The Pleasance Edinburgh); Going for Goldeneye (Dir. Jim Miskell, Woodhouse Pictures); Cleft Lip (Dir. Erik Knudsen, One Day Films); Merlin's Dragon (Bluestone National Park Installation collaboration with Helen Newall); Port Stories Audio Installation (Dir. Alex Summers, The Duke's Theatre); Whispers of Heaton (Dir. Caroline Clegg, Feelgood Theatre Productions Heaton Park); Black Roses: The Killing of Sophie Lancaster (Dir. Sue Roberts, BBC4); War Stories (Dir. Benedict Power, 24:7 Festival and Re:play); Soundwaves and Waterways (Salford City Council, Bridgewater Canal Project 2015-2018).